



The League of Seven  
Alan Gratz

Question	Reference	Question ID
<input type="radio"/> In which book can the secret entrance to the headquarters of a group only be reached by submarine?	Page 11	Q0001
<input type="radio"/> In which book has a character been to a secret entrance dozens of times but still has no idea where it is?	Page 11	Q0002
<input type="radio"/> In which book does a character think it would be "so brass" for a secret entrance to be under a big statue in a harbor?	Page 11	Q0003
<input type="radio"/> In which book is a character reminded not to talk about a society in public?	Page 11	Q0004
<input type="radio"/> In which book does a character think his parents are such square cogs?	Page 11	Q0005
<input type="radio"/> In which book do characters spend their days with their noses in old books and their nights with their eyes glued to telescopes?	Page 12	Q0006
<input type="radio"/> In which book are the stars right for a character to break free of her prison in the swamps?	Page 12	Q0007
<input type="radio"/> In which book is a red submarine dwarfed by its ocean-liner cousins?	Page 12	Q0008
<input type="radio"/> In which book do men and women wait for clockwork porters to load their steamer trunks onto subs?	Page 12	Q0009
<input type="radio"/> In which book is a little submarine whale shaped with great fins at the back to control its position in the water?	Page 12	Q0010
<input type="radio"/> In which book does a white plume of smoke and steam rise from a hole on the back of a submarine like water from a whale's blowhole?	Page 12	Q0011
<input type="radio"/> In which book does a character stand sentry at a wood-and-rope gangplank to a sub?	Page 13	Q0012
<input type="radio"/> In which book does a character give a society's secret pass phrase to a captain?	Page 13	Q0013
<input type="radio"/> In which book does a character wear a pin with an image of a human eye atop a pyramid set inside a star?	Page 13	Q0014
<input type="radio"/> In which book is a character customized with a copper sailor's cap and captain's jacket?	Page 13	Q0015
<input type="radio"/> In which book does a character have talent cards that can be switched out to give him different skills?	Page 13	Q0016
<input type="radio"/> In which book is it protocol to give a secret pass phrase and show a character a pin?	Page 13	Q0017
<input type="radio"/> In which book is a character told, "Hurry along ... Time and tide wait for no man"?	Page 13	Q0018
<input type="radio"/> In which book is a submarine all riveted steel and brass pipes and fittings inside?	Page 13	Q0019
<input type="radio"/> In which book does a character head for the cockpit to watch the piloting of a submersible?	Page 14	Q0020
<input type="radio"/> In which book does a character tell his parents all the time that he isn't a little kid anymore, and the one time they agree, he doesn't want them to?	Page 14	Q0021
<input type="radio"/> In which book does a character love the sound of switches and dials and gauges clicking and whirring and spinning?	Page 14	Q0022
<input type="radio"/> In which book does a submarine shake as air burbles out of the ballast tanks?	Page 15	Q0023
<input type="radio"/> In which book is it explained that ships once traveled on top of the water but now the ocean can only be navigated under the waves?	Page 15	Q0024
<input type="radio"/> In which book do characters say, "I'm afraid I couldn't say, sir" when they've been ordered to keep a secret?	Page 15	Q0025
<input type="radio"/> In which book are machine men fundamentally unable to lie?	Page 15	Q0026
<input type="radio"/> In which book is a great hall round and tall, with domed steel arches holding up a ceiling carved out of rock?	Page 16	Q0027
<input type="radio"/> In which book does a hall have stone statues in between several doorways, one for each member of an ancient group?	Page 16	Q0028
<input type="radio"/> In which book does a statue display a Norse tinker with his hammer?	Page 16	Q0029
<input type="radio"/> In which book is there a statue of a princess with her talking staff?	Page 16	Q0030
<input type="radio"/> In which book does a statue represent a scientist who taught mankind how to fly in airships?	Page 16	Q0031
<input type="radio"/> In which book does a statue of a hulking, half-naked Greek with a club always frighten a character?	Page 16	Q0032
<input type="radio"/> In which book is a statue of an Athenian hero with curly locks, a neat tunic and a short sword a character's favorite?	Page 16	Q0033